

2024 Swan Table Tennis Two-Player Team Tournament

Time and Date: 9 am to 4 pm 6/15, 6/23, 6/29

Venue: Swan Ping Pong, 2600 Lafayette Street, Second Floor, San Clara, CA 95050 Email Entry Form to: james.chai@gmail.com; Contact: (408)636-3262 Use Zelle: pingpong.community@gmail.com or Venmo: @SWANPPC (Last four digits of phone numbers 9919) to pay entry fees. Do not accept PayPal. Include the event and team name in your payment.

Events & Dates & Entry Deadline, Prize Money, Rating Requirements, and Min No. of Teams

Event		Entry	Entry	Prize			USATT Rating (sum of	No. Of Teams	
Name	Date	Fees	Deadline	1st	2nd	3rd	two-player rating)	(min)	
U3200	6/15	\$70	6/14	\$100	\$75	\$50	U3200	16 (A)	
U3800	6/23	\$70	6/21	\$150	\$100	\$75	U3800	10	
U4200	6/29	\$70	6/28	\$200	\$150	\$100	U4200	10	

Swan Club may provide free lunch if the number of entries for that event equals or exceeds 16.

Entry Form

Event Name	Team Name	Cell No.	WeChat ID
	Name	USATT ID	League Rating
Player 1 (Captain)			
Player 2			

- 1. **Format** This is a two-player team competition. The first stage of the competition is a round-robin group competition. Teams will be divided into 4 to 8 groups and placed in each group per seeding; each group consists of 3 to 5 teams. The top and bottom 2-3 finishers in each group will play the second stage of the competition using a crossover, single-elimination format in two respective brackets to determine the final standings. The contest consists of single, single, and doubles; in that order, all three matches must be completed. Each player plays one single and one double. Each match plays the best of five.
- 2. Eligibility and Seeding Participants must be active USATT members. Participants can play one to three events if they meet rating requirements. The sum of two players' ratings will be used to determine their team eligibility and seeding. USATT league ratings of 5/28 and the entry deadline will be used for eligibility and seeding, respectively. If one's tournament rating is more than 250 points and more current than the league rating, then his/her tournament rating

will be used to determine eligibility and seeding. The team roster cannot be changed after the entry deadline. Match results of singles will affect participants's league ratings.

- 3. **Two-way and three-way Tie Breaker** If there is a two-way tie at the group round-robin stage, use a head-to-head win to break the tie. For a three-way tie, the team match win-loss ratio among the three tied teams will be used to determine the rank. If there is still a tie, the sum of the individual match win-loss ratio for each team among the three tied teams will be used to determine the rank. If there is still a tie, the rank to determine the rank. If there is still a tie, the rank are used to determine the rank. If there is still a tie, the tournament organizer will conduct a random manual draw to determine the rank. Refer to Table 1 and Table 2 for an example illustrating a three-way tiebreaker.
- 4. Equipment Butterfly tables and Nittaku 3-star premium 40+ white balls will be used.
- 5. **Communication** Each team designates a captain who uses the WeChat app to join an event captain WeChat group to discuss tournament matters.
- 6. Rules The organizers reserve rights for tournament-related matters.
- 7. **Indemnity Agreement** Participants fully understand that table tennis activities involve risks and dangers of severe body injuries. By signing this agreement, I fully accept and assume all responsibility for losses, costs, and damages I incur from participating in the 2024 Swan Tw-Player Tournament U3200, U3800, and U4200, which will be held on 6/16/2024, 6/23/2024, and 6/29/2024, respectively. Participants agree to indemnify and hold harmless the Swan Ping Pong Club, Tournament organizers, volunteers, and all individuals and teams involved in this event. Participants agree to abide by all the tournament rules and decisions made by the organizers. Participants grant the tournament organizers permission to use my likeness in photos and videos in any of its publications and other media. Participants agree to sign this agreement by the date they register for the event(s).

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Team 1	А		В	Te	eam 2
		Individual's			
	1	Match	1		
Туре	Player Name	Score	Player Name	Туре	Order
Single	Kevin	3:1	Ray	Single	1
	1		1		
Single	Shwan	2:3	Albert	Single	2
		,			
Doubles	Kevin/Shawn	3:0	Ray/Albert	Doubles	3
Match Score		2:1		Team's Match Score	
Signature	(sign)		(Sign)	Captain Signature	
	Type Single Single Doubles	Type Player Name Single Kevin Single Shwan Doubles Kevin/Shawn Match Score Image: Content of the state of the	TypePlayer NameIndividual's Match ScoreSingleKevin3:1SingleShwan2:3DoublesKevin/Shawn3:0Match Score2:1	TypePlayer NameIndividual's Match ScorePlayer NameSingleKevin3:1RaySingleShwan2:3AlbertDoublesKevin/Shawn3:0Ray/AlbertMatch Score2:1	TypePlayer NameIndividual's MatchPlayer NameTypeSingleKevin3:1RaySingleSingleShwan2:3AlbertSingleDoublesKevin/Shawn3:0Ray/AlbertDoublesMatch Score2:1Team's Match

Matchup and Score Sheet (Sample)

- 1. Each team captain fills out his/her team name, player's name and order, blank to the other team. After the matchup is disclosed to both teams, no changes to the players' names and order can be made.
- 2. Record each match score as 3:0, 3:1, or 3:2. No need to record each game score.
- 3. Play two singles first, followed by one doubles. Finish all three matches. Record a total match score as 2:1 or 3:0.
- 4. After the match is over, two captains verify scores, sign, and return the scoresheet to the control desk.

	Team A	Team B	Team C	Team D	Team Match Win-Loss	Rank
Team A		2:1	2:1	1:2	2-1	1
Team B			1:2	1:2	0-3	4
Team C				2:1	2-1	3
Team D					2-1	2

Table 1 Group Round Robin ScoreSheet (A three-way Tie Example)

Note: 1) Teams A, C, and D have a three-way tie with an identical team match win/loss record of 2-1. 2) Refer to the tiebreaker below.

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	A	С	D	Team's Match Win-Loss	Sum of Individual Match Win-Loss	Rank
A		2:1	1:2	3:3	8:5	1
С			2:1	3:3	3:5	3
D				3:3	5:4	2

Table 2 A Three-way Tie Example (Continued)

Note: 1) The team match win-loss refers to Table 1. 2) The sum of the individual match win/loss from the match and score Sheets among three tied teams are used for a tiebreaker. The three win-loss ratios shown in Table 2 are assumed for illustration. Refer to **Matchup and Score Sheet (Sample)** as an example of an individual match win-loss ratio.